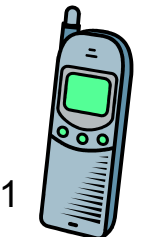
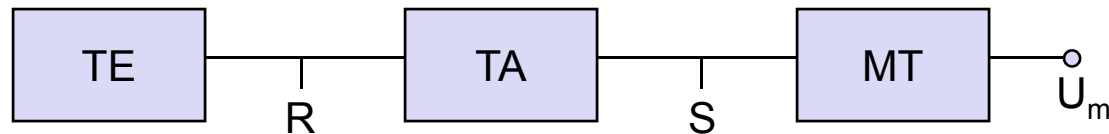




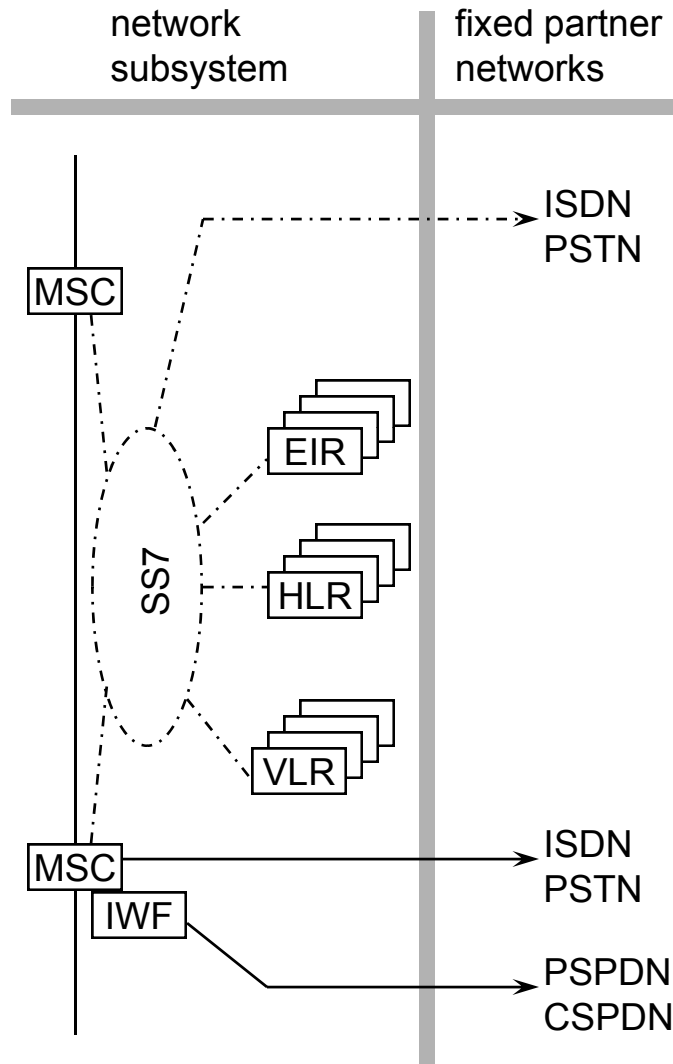
Mobile station

- **Terminal for the use of GSM services**
- **A mobile station (MS) comprises several functional groups**
 - ❑ **MT (Mobile Terminal):**
 - offers common functions used by all services the MS offers
 - corresponds to the network termination (NT) of an ISDN access
 - end-point of the radio interface (U_m)
 - ❑ **TA (Terminal Adapter):**
 - terminal adaptation, hides radio specific characteristics (TE connects via modem, Bluetooth, IrDA etc. to MT)
 - ❑ **TE (Terminal Equipment):**
 - peripheral device of the MS, offers services to a user
 - Can be a headset, microphone, etc.
 - does not contain GSM specific functions
 - ❑ **SIM (Subscriber Identity Module):**
 - personalization of the mobile terminal, stores user parameters





System architecture: (ii) network and switching subsystem



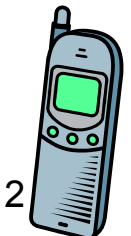
Components

- MSC* (Mobile Services Switching Center):
- IWF* (Interworking Functions)

- ISDN* (Integrated Services Digital Network)
- PSTN* (Public Switched Telephone Network)
- PSPDN* (Packet Switched Public Data Net.)
- CSPDN* (Circuit Switched Public Data Net.)

Databases

- HLR* (Home Location Register)
- VLR* (Visitor Location Register)
- EIR* (Equipment Identity Register)





- **NSS is the main component of the public mobile network GSM**
 - ❑ **switching, mobility management, interconnection to other networks, system control**
- **Components**
 - ❑ **Mobile Services Switching Center (MSC)**

controls all connections via a separated network to/from a mobile terminal within the domain of the MSC - several BSC can belong to a MSC
 - ❑ **Databases (important: scalability, high capacity, low delay)**
 - Home Location Register (HLR)

central master database containing user data, permanent and semi-permanent data of all subscribers assigned to the HLR (one provider can have several HLRs)
 - Visitor Location Register (VLR)

local database for a subset of user data - data about all users currently visiting in the domain of the VLR

